ROHINI MOHANDOSS

SUMMARY
I am a passionate UX Designer with a background in interaction design, user research and engineering. I invoke user delight by creating useful and usable user experiences. My unique combination of skills allows me to bring method to madness while designing functional and creative UX.

CONTACT
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TOOLS & SKILLS

Axure RP	InVision	JQuery	Wireframing
Sketch	Bootstrap	User Research	Prototyping
Figma	HTML5	Interviewing	Usability Testing
Adobe XD	CSS3	Guerilla Testing	Jira
Photoshop	JavaScript	Interaction Design	Zeplin

AWARDS
First place winner – GA Hackathon! Designed a slang translation tool using the Urban Dictionary API. 24hour project turnaround as an Interaction Designer in a team of 4.

EXPERIENCE

MCG Health
Lead UX/UI DESIGNER
Seattle, WA
May 2020 - Present

Defining and leading the UX vision for MCG Health which provides Guideline services for more than 1000 hospitals, seven of the eight largest U.S health plans, and 25 CMS audit contractors. Within a few months of joining I drove the Brand Architecture initiative which brought different teams together to deliver a consistent product experience across different applications. I support an engineering team of 50 members from a holistic standpoint adopting the human-centered design process. In addition, I mentor junior designers.

CUEMED
Lead UX/UI DESIGNER
Seattle, WA
Jan 2018 - April 2020

CueMed is a connected health startup focusing on delivering proactive care management and improved medication adherence for individuals with chronic conditions. Drove all UX/UI activities around the design and development of HEXIS, a care management platform and a medication management hub. Lead user research by conducting focus groups, user interviews, and usability testing as tools to gain continual user insights that inform our human-centered approach to product design. Translated feedback into insightful design interactions and generated prototypes for CueMed's mobile application in multiple fidelities. Designed and developed the firm's website using hand-coded web technologies.

IMPINJ
UI/UX DESIGNER
Seattle, WA
Mar 2017 - Sep 2017

I worked with a team of engineers and UI designers to build and improve productivity tools. Led and managed a project to develop a better UI solution for an RFID infrastructure reservation system. I designed and developed Impinj Pattern Library which is a css/saas library that was used across all Impinj assets.

JOE COFFEE
FREELANCE UX DESIGNER
Seattle, WA
Jan 2017 - Feb 2017

Joe Coffee is a startup based in Seattle. I helped design a mobile app by conducting stakeholder interviews, user interviews, research, and usability testing. I proposed elegant solutions through wireframes and hi-fidelity mockups that met business needs and helped improve the user experience.

CDK GLOBAL
WEB DESIGN SPECIALIST
Seattle, WA
Sep 2012 – Nov 2016

I developed websites and managed the web presence for various auto dealerships such as GM, Lexus and BMW using CDK's content management system. I focused on not just meeting customer requirements, but also institutionalizing and advocating good design practices for these dealerships which resulted in consistent high-quality deliverables. In addition, I worked as a cross-team liaison, bridging communication gaps across multiple teams.

KRISANDKATE.COM
WEB DESIGN INTERN
Mercer Island, WA
Mar 2012 – Sept 2012

I was responsible for creating/editing graphics using Photoshop. Using Magento (an e-commerce platform), I created new products and configured content to display in the front-end. Prioritized tasks to meet daily deadlines for the "deal of the day" page.

EDUCATION

UNIVERSITY OF WASHINGTON
Seattle, WA
Sep 2020 - Present

M.S in Human-Centered Design & Engineering

As part of this program, I'm learning to evaluate and understand human needs as a basis for designing and creating visual, interactive designs/prototypes.
Critically evaluate user research methods for a variety of stakeholders/product contexts. Translate organizational requirements into interface and product solutions, while accounting for all stakeholder perspectives and working ethically and collaboratively.

GENERAL ASSEMBLY
Seattle, WA
Nov 2016 – Feb 2017

User Experience Design Immersive program

Full-time Immersive UX Design program that included 500+ hours of professional training over 10 weeks. Hands-on experience in User Research, Interaction Design, Prototyping and Usability Testing. Developed skills in design thinking, working in an Agile environment, collaborating across teams and client relations.

BELLEVUE COLLEGE
Bellevue, WA
May 2010 – Aug 2012

Certificate in Web Design

Proficient in HTML, CSS, JavaScript, Photoshop & Dreamweaver. Built a website for Quest Holidayz, a travel agency for the capstone project.

ANNA UNIVERSITY
Tamilnadu, India
Aug 2002 – Jun 2006

Bachelor of Engineering, Computer Science

Learned the basics for Computer Science and Engineering including Operating Systems, Databases and Computer Architecture.